create database MBG

create table figure

(Cno varchar(8) primary key,

charac varchar(20),

hair int,

attack int,

defend int,

lv int

)

create table player

(Cno varchar(8) primary key,

charac varchar(20),

hair int,

attack int,

defend int,

lv int

)

create table cha\_type

(Cno varchar(8) primary key,

ctype char(2)

)

create table type\_relation

(res char(2),

resed char(2),

primary key (res,resed)

)

create table skill

(Sno varchar(8) primary key,

skillname varchar(20),

attack int,

defend int,

process char(2),

obj varchar(20)

)

create table fs\_match

(Cno varchar(8),

Sno varchar(8),

primary key (Cno,Sno)

)

create table f\_card

(cardno varchar(20) primary key,

cardname varchar(20),

hair int,

attack int,

defend int

)

create table p\_card

(cardno varchar(20) primary key,

cardname varchar(20),

hair int,

attack int,

defend int

)